

Findel Gastro

Player: Patrice Dumas

Male Human Rogue 4 - CR 3

Neutral Good; Age: 25; Height: 5' 10"; Weight: 174lb.;

Eyes: Blue; Hair: Black; Skin: Tan

Ability	Score	Modifier	Temporary
STR STRENGTH	12	+1	
DEX DEXTERITY	18	+4	
CON CONSTITUTION	16	+3	
INT INTELLIGENCE	18	+4	
WIS WISDOM	11	0	
CHA CHARISMA	20	+5	

Saving Throw	Total	Base	Ability	Resist	Misc	Temp	Notes
FORTITUDE (CONSTITUTION)	+4	=	+1	+3			
REFLEX (DEXTERITY)	+8	=	+4	+4			
WILL (WISDOM)	+1	=	+1				

Total	Armor	Shield	Dex	Size	Natur	Deflec	Dodge	Misc
AC 17	=	+4		+3				

Touch AC 13 **Flat-Footed AC** 14

CM Bonus	Total	BAB	Strength	Size	Misc
CM Bonus +4	=	+3	+1	-	-

CM Defense	Total	BAB	Strength	Dexterity	Size
CM Defense 18	=	10	+3	+1	+4

HP	Total	Damage / Current HP
HP 38		

Base Attack +3	Initiative +4
Speed 30 / 20 ft	

Longsword

Mainhand: **+4, 1d8+1** Crit: 19-20/x2
 Both Hands: **+4, 1d8+1** 1-Hand, S
 Main w/ Offhand: **+0, 1d8+1**
 Main w/ Light Off.: **+2, 1d8+1**
 Offhand: **+0, 1d8**

Masterwork Crossbow, Hand

Mainhand: **+8, 1d4** Crit: 19-20/x2
 Main w/ Offhand: **+4, 1d4** Rng: 30'
 Main w/ Light Off.: **+6, 1d4** Light, P
 Offhand: **+6, 1d4**



Skill Name	Total	Ability	Ranks	Misc
Acrobatics	+6	DEX (4)	2	
Appraise	+11	INT (4)	4	
Bluff	+10	CHA (5)	2	
Climb	+5	STR (1)	4	
Craft: Traps	+8	INT (4)	1	
Diplomacy	+10	CHA (5)	2	
Disable Device	+8	DEX (4)	4	
Disguise	+11	CHA (5)	3	
Escape Artist	+5	DEX (4)	1	
Fly	+1	DEX (4)	-	
Heal	+1	WIS (0)	1	
Intimidate	+9	CHA (5)	1	
Knowledge: Arcana	+6	INT (4)	2	
Knowledge: History	+7	INT (4)	3	
Knowledge: Local	+9	INT (4)	2	
Knowledge: Nobility	+5	INT (4)	1	
Linguistics	+8	INT (4)	1	
Perception	+6	WIS (0)	3	
Perform: Act	+9	CHA (5)	1	
Perform: Oratory	+9	CHA (5)	1	
Ride	+5	DEX (4)	1	
Sense Motive	+5	WIS (0)	2	
Sleight of Hand	+5	DEX (4)	1	
Stealth	+8	DEX (4)	4	
Survival	+1	WIS (0)	1	
Swim	+2	STR (1)	1	
Use Magic Device	+12	CHA (5)	4	

Feats, Traits & Flaws

Armor Proficiency (Light)
 Fleet
 Martial Weapon Proficiency: Longsword
 Rogue Weapon Proficiencies
 Simple Weapon Proficiency - All
 Two-weapon Fighting

Special Abilities

Bleeding Attack (Ex)
 Evasion (Ex)
 Resiliency (Ex)
 Sneak Attack +2d6
 Trap Sense +1 (Ex)
 Trapfinding +2
 Uncanny Dodge (Ex)

Gear

Total Weight Carried: 67.54/130lbs, Medium Load (Light: 43lbs, Medium: 86lbs, Heavy: 130lbs)

+1 Studded Leather	20lbs
Backpack (empty)	2lbs
Bedroll	5lbs
Bolts, Crossbow x10	1lb
Bolts, Crossbow x10	1lb
Bolts, Crossbow x10	1lb
Bolts, Crossbow x10	1lb
Case, map or scroll (empty)	0.5lbs
Case, map or scroll (empty)	0.5lbs
Disguise kit	8lbs
Flint and steel	
Longsword	4lbs
Masterwork Crossbow, Hand	2lbs
Money	2.04lbs
Pouch, belt (empty)	0.5lbs
Rations, trail (per day) x5	5lbs
Rope, silk (50 ft.)	5lbs
Shortsword	2lbs
Thieves' tools	1lb
Torch	1lb
Traveller's Outfit (Free)	-
Wand of Acid Splash	-
Wand of Ghoul Touch	-
Waterskin	4lbs
Whetstone	1lb

Experience & Wealth

Experience Points: **9000/15000**
Current Cash: **92 GP, 3 SP, 7 CP**

Tracked Resources

Wand of Acid Splash	<input type="checkbox"/> <input type="checkbox"/> <input type="checkbox"/> <input type="checkbox"/> <input type="checkbox"/>	<input type="checkbox"/> <input type="checkbox"/> <input type="checkbox"/> <input type="checkbox"/> <input type="checkbox"/>
	<input type="checkbox"/> <input type="checkbox"/> <input type="checkbox"/> <input type="checkbox"/> <input type="checkbox"/>	<input type="checkbox"/> <input type="checkbox"/> <input type="checkbox"/> <input type="checkbox"/> <input type="checkbox"/>
	<input type="checkbox"/> <input type="checkbox"/> <input type="checkbox"/> <input type="checkbox"/> <input type="checkbox"/>	<input type="checkbox"/> <input type="checkbox"/> <input type="checkbox"/> <input type="checkbox"/> <input type="checkbox"/>
	<input type="checkbox"/> <input type="checkbox"/> <input type="checkbox"/> <input type="checkbox"/> <input type="checkbox"/>	<input type="checkbox"/> <input type="checkbox"/> <input type="checkbox"/> <input type="checkbox"/> <input type="checkbox"/>
Wand of Ghoul Touch	<input type="checkbox"/> <input type="checkbox"/> <input type="checkbox"/> <input type="checkbox"/> <input type="checkbox"/>	<input type="checkbox"/> <input type="checkbox"/> <input type="checkbox"/> <input type="checkbox"/> <input type="checkbox"/>
	<input type="checkbox"/> <input type="checkbox"/> <input type="checkbox"/> <input type="checkbox"/> <input type="checkbox"/>	<input type="checkbox"/> <input type="checkbox"/> <input type="checkbox"/> <input type="checkbox"/> <input type="checkbox"/>
	<input type="checkbox"/> <input type="checkbox"/> <input type="checkbox"/> <input type="checkbox"/> <input type="checkbox"/>	<input type="checkbox"/> <input type="checkbox"/> <input type="checkbox"/> <input type="checkbox"/> <input type="checkbox"/>
	<input type="checkbox"/> <input type="checkbox"/> <input type="checkbox"/> <input type="checkbox"/> <input type="checkbox"/>	<input type="checkbox"/> <input type="checkbox"/> <input type="checkbox"/> <input type="checkbox"/> <input type="checkbox"/>

Languages

Common	Elven
Draconic	Infernal
Dwarven	

Shortsword

Mainhand: **+4, 1d6+1** Crit: 19-20/x2
 Main w/ Offhand: **+0, 1d6+1** Light, P
 Main w/ Light Off.: **+2, 1d6+1**
 Offhand: **+2, 1d6**

Unarmed Strike

Mainhand: **+4, 1d3+1** Crit: 20/x2
 Main w/ Offhand: **+0, 1d3+1** Light, B
 Main w/ Light Off.: **+2, 1d3+1**
 Offhand: **+2, 1d3**

+1 Studded Leather

+4

Max Dex: +5, Armor Check: -
Spell Fail: 15%, Light

Tracked Resources

Bolts, Crossbow	<input type="checkbox"/> <input type="checkbox"/> <input type="checkbox"/> <input type="checkbox"/> <input type="checkbox"/>	<input type="checkbox"/> <input type="checkbox"/> <input type="checkbox"/> <input type="checkbox"/> <input type="checkbox"/>
Bolts, Crossbow	<input type="checkbox"/> <input type="checkbox"/> <input type="checkbox"/> <input type="checkbox"/> <input type="checkbox"/>	<input type="checkbox"/> <input type="checkbox"/> <input type="checkbox"/> <input type="checkbox"/> <input type="checkbox"/>
Bolts, Crossbow	<input type="checkbox"/> <input type="checkbox"/> <input type="checkbox"/> <input type="checkbox"/> <input type="checkbox"/>	<input type="checkbox"/> <input type="checkbox"/> <input type="checkbox"/> <input type="checkbox"/> <input type="checkbox"/>
Bolts, Crossbow	<input type="checkbox"/> <input type="checkbox"/> <input type="checkbox"/> <input type="checkbox"/> <input type="checkbox"/>	<input type="checkbox"/> <input type="checkbox"/> <input type="checkbox"/> <input type="checkbox"/> <input type="checkbox"/>
Resiliency (Ex)		<input type="checkbox"/>